MontiWeb – Modular Development of Web Information Systems

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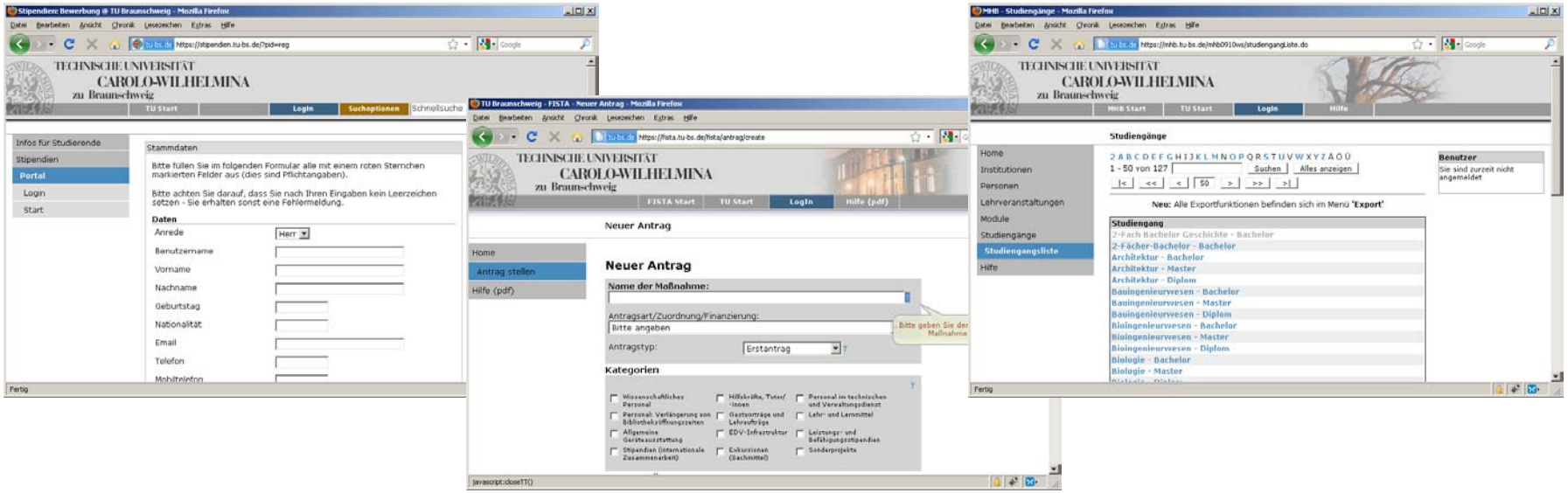
Outline

- Introduction + Motivation
- Technical Infrastructure
- General Architecture
- Modeling Languages
- Conclusion + Future Work

Introduction

- Last 3 years working on a project initiated by TU Braunschweig
- Focus: Developing and customizing (web-based) applications for teachings and administration
- Developing with different languages and frameworks (depending on the existing infrastructure and requirements)



- Many different applications, still the same patterns and work …

Web Information Systems

- Our understanding of the domain:
  - Used to process data
  - HTML form based
  - Usually same layout and similar behavior
- Web information systems usually consist of
  - Data structure / Persistence mechanisms
  - Views on data structure
  - Navigation / workflow logic between these views
- Implementation often
  - Repetitive work
  - Repeating components

Traditional Approach

- Definition of the same element at different parts of a system
  - Source code (in e.g. classes)
  - Database (in tables and rows)
  - GUI elements in HTML / JSP form
  - Potentially glue code in XML files
  - All mostly dependent but still not integrated

- Changes need to be made on all parts
- Lots of boilerplate code
- Consistency checked often at runtime

MontiWeb Approach

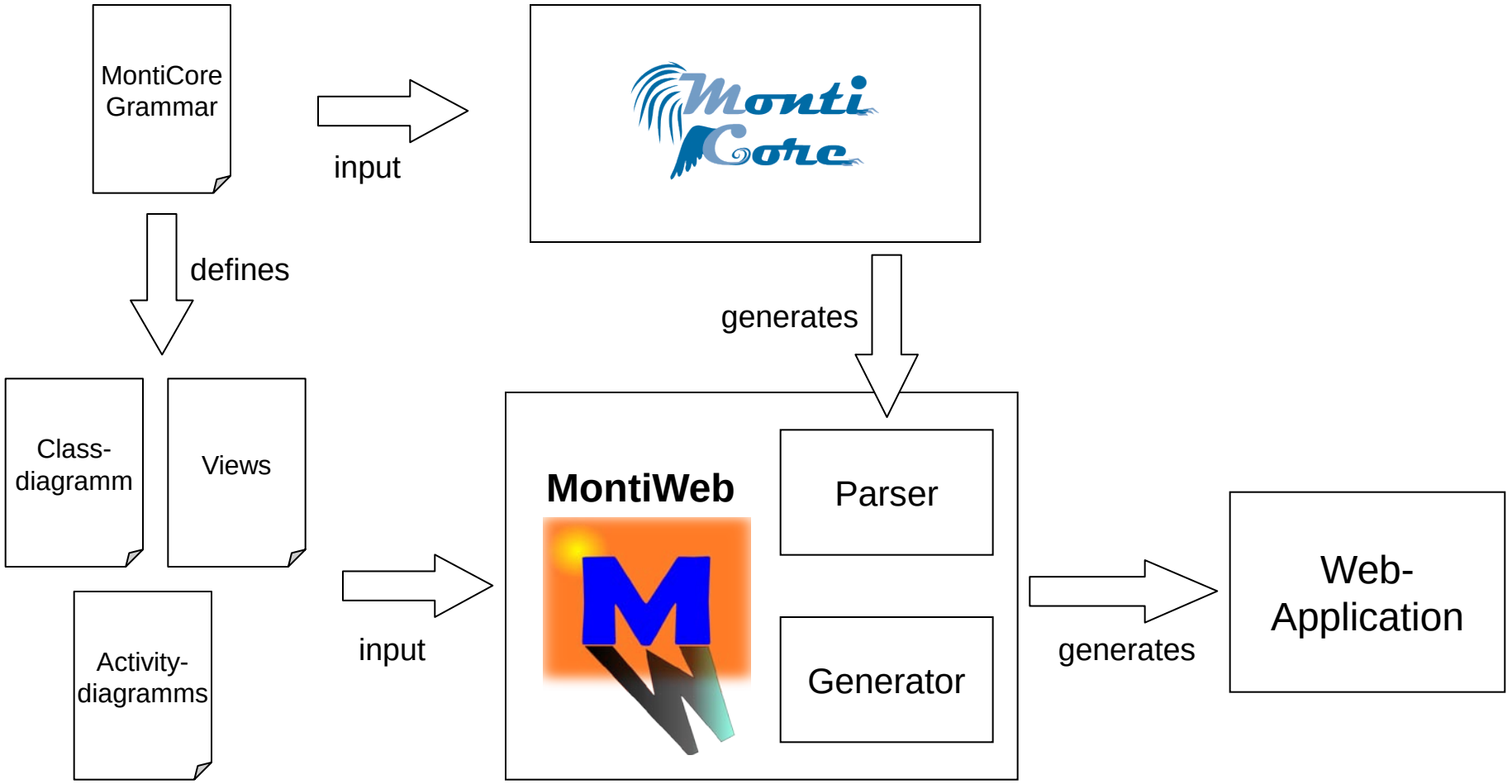
- Raising abstraction from the implementation details
- Models to specify the elementary parts, actually
  - Data structure
  - Views
  - Control- and dataflow
- Goal: Keeping these aspects separate to allow reuse in different contexts

- Generators create working prototypes
  - Basic models already enough to generate CRUD application
  - Additional models to add more fine grained functionality
- Using textual models specified using MontiCore framework

MontiCore - Modeling Framework Infrastructure

- Framework for the efficient development of DSLs
- Developed at Software Systems Engineering Institute of TU Braunschweig and now RWTH Aachen
- Extended grammar format for language definition
- Generates components for the processing of models such as
  - Parsers
  - AST classes
  - Basic symbol tables
  - Pretty printers
  - Basic editor support
- Provides infrastructure to conveniently access and use the generated components

Architecture Overview



Modeling Data Structure

- Requirements for a data model in web information system (according to our experience)
  - Incorporates a type system (with domain-specific behavior)
  - Is composable (for reuse of elements)
  - Can have associations between model elements

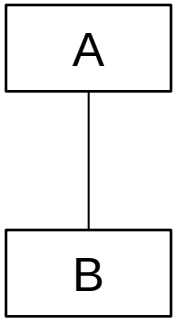
- Textual representation of class diagrams as modeling language
  - Generally well known and understood
  - Expressive enough to fulfill the abovementioned requirements

Types of Classes

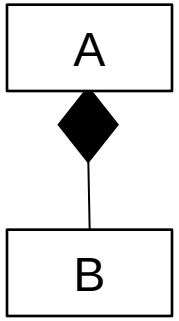
- Base classes (e.g. Email, Date, String, Number)
  - Do not contain further attributes
  - Usually domain-specific (or at least often used in that domain)
  - Standard behavior in the target domain (e.g. consistency checks, special input methods)
- Enumerations
  - Can hold static values and be used as attributes
- Complex classes
  - Consist of base classes, enumerations or other complex classes

Associations between Classes

- *Normal* associations
  - Represent links between two objects A and B
  - A and B need to exist (or one is just created)
  - Implemented by (multi-)selection mechanisms



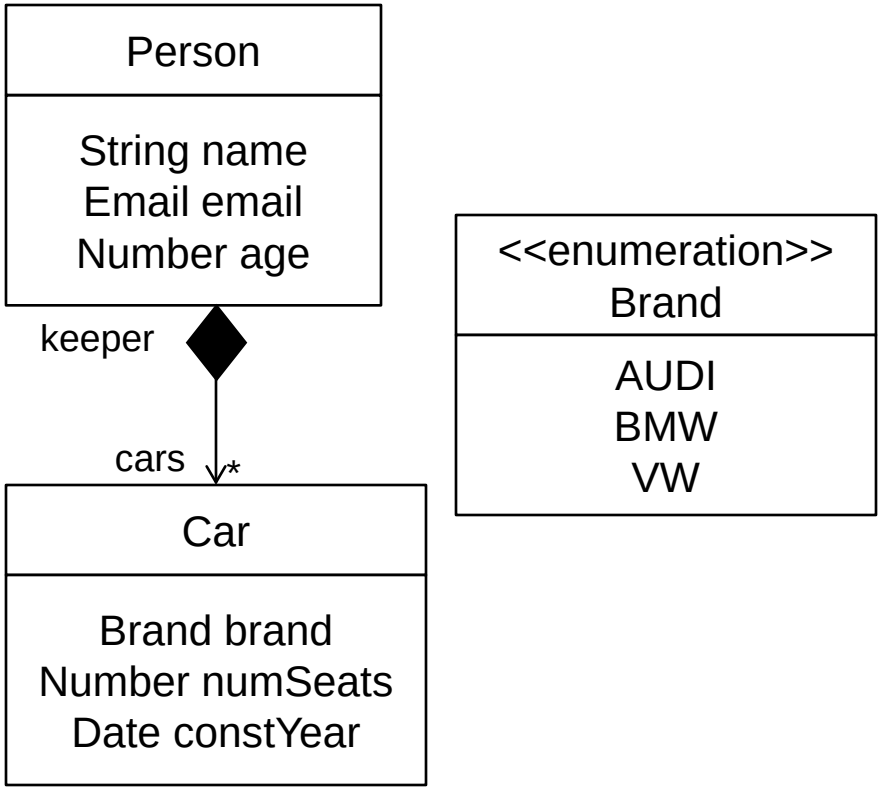
- Compositions
  - Represents part-whole association between A and B
  - If A is composed of B, B exists only in combination with A
  - Implemented by simultaneous creation
    - B is created when A is created
    - B is deleted when A is deleted



Data Model

- Example: Very basic carsharing application

```
classdiagram Carsharing {

  class Person {
    String name;
    Email email;
    Number age;
  }

  enum Brand {AUDI, BMW, VW;}

  class Car {
    Brand brand;
    Number numSeats;
    Date constYear;
  }
  composition Person (keeper) -> (cars) Car [*];
}
```



Modeling View Structure

- Requirements for a view language
  - Different views on the same data structure (e.g. edit, display)
  - Views can be composed and included in each other
  - Static parts (e.g. images, text) are possible
  - Convenience functionality (e.g. filtering, sorting) can specified

- Own language that fulfills these requirements
- Optional; if omitted, default views are generated

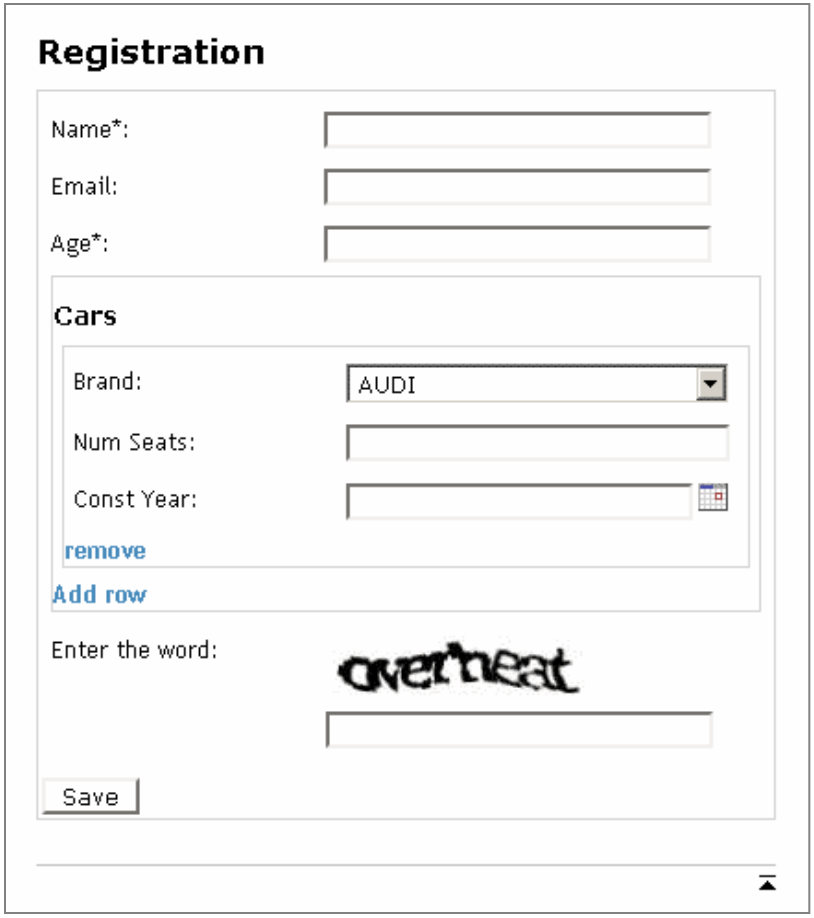
- Focus of the view language:
  - Generation of usable and consistent layout
  - Skinable through later inclusion of different CSS and a basic template mechanism

View structure

```
Person {
  attributes {
    @Required
    @Length(min=3, max=30)
    name;
    @Required
    age;
  }

  @Captcha
  editor registration {
    name;
    email;
    age;
    cars;
  }
  // …
}
```

views for class Person

applies to all views in this file



View Structure

```
Person {

  // …

  display protectedMail {
    name;
    @AsImage
    email;
  }

  display welcome {
    text {Welcome to Carsharing Service}
    include protectedMail;
    age;
  }
}
```

includes previously defined view

Modeling Control- and Dataflow

- Basic control can be generated from view or even classes alone
- Standard way: Class diagram to CRUD application with named standard views
- For more complex web information systems, we need means to specify
  - Order of pages
  - Flow of data between pages
  - Complex workflow logic

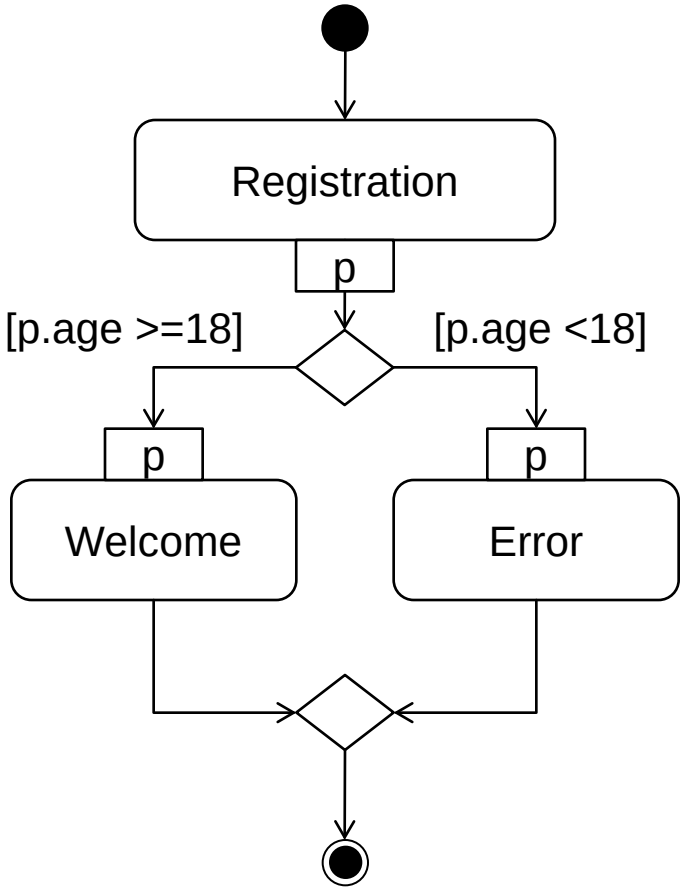
- Textual notation of activity diagrams
- Actually inclusion of views and Java code supported
- Hierarchical actions and most common control structures (decisionnodes, forks etc) supported

Control- and Dataflow

```
activity UserRegistration {

  action Registration {
    out: Person p;
    view : p = Person.registration();
  }

  action Welcome {
    in: Person p;
    view : Person.welcome(p);
  }

  action Error {
    in: Person p;
    view : Person.registrationError(p);
  }

  initial -> Registration;
  Registration.p -> [p.age >= 18] Welcome.p
                  | [p.age < 18] Error.p;
  Welcome | Error -> final;
}
```

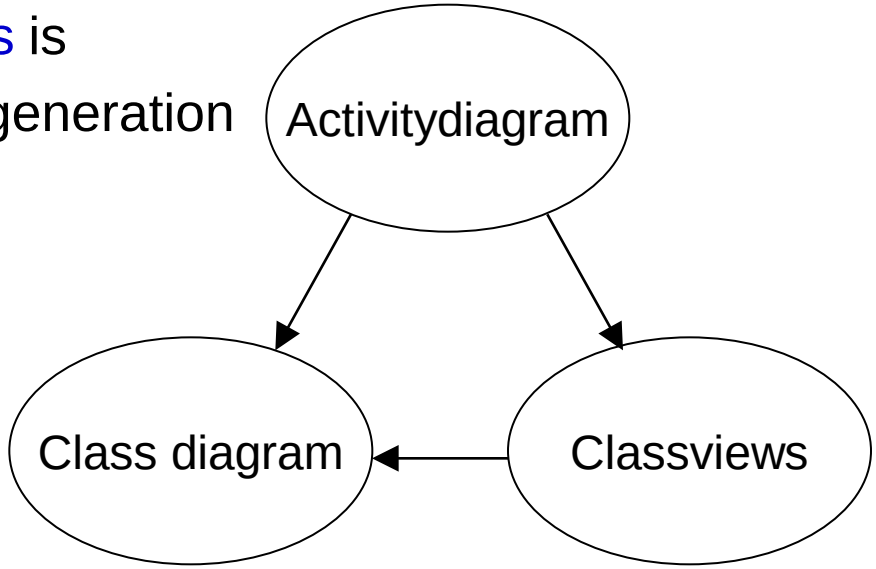
holds the entered object

reference to a view



Interaction of Components

- Models are specified independently but partially rely on each other
- Classviews reference class diagram attributes by name
- Activity diagram references
  - Classviews (to display them)
  - Classes (as data type)
- Therefore: Reuse of different parts of the system in different contexts possible
- Intra- and intermodel correctness is checked on model level during generation



Conclusion

- MontiWeb allows modeling of data-intensive web information systems
- Working web application even with minimal model through default behavior
- Advanced behavior specifiable through additional models
- DSL designed by reusing known concepts and languages (UML, Java)
- Language concepts so far suitable for the web information systems domain

Future Work

- Incorporation of means to model rights and roles system and access control
- Modeling global features and roles with use case diagrams
- More complete use of language features
  - Inheritance in class diagrams
  - Inclusion of method stubs in classes
- Extend base classes to include more predefined datatypes
- Generation of interfaces to use the generated code from handwritten classes (or other generated code)
- Means to pack models and source code to component libraries

Thanks for your attention!

Questions?