

Experiences with Automotive Service Modeling



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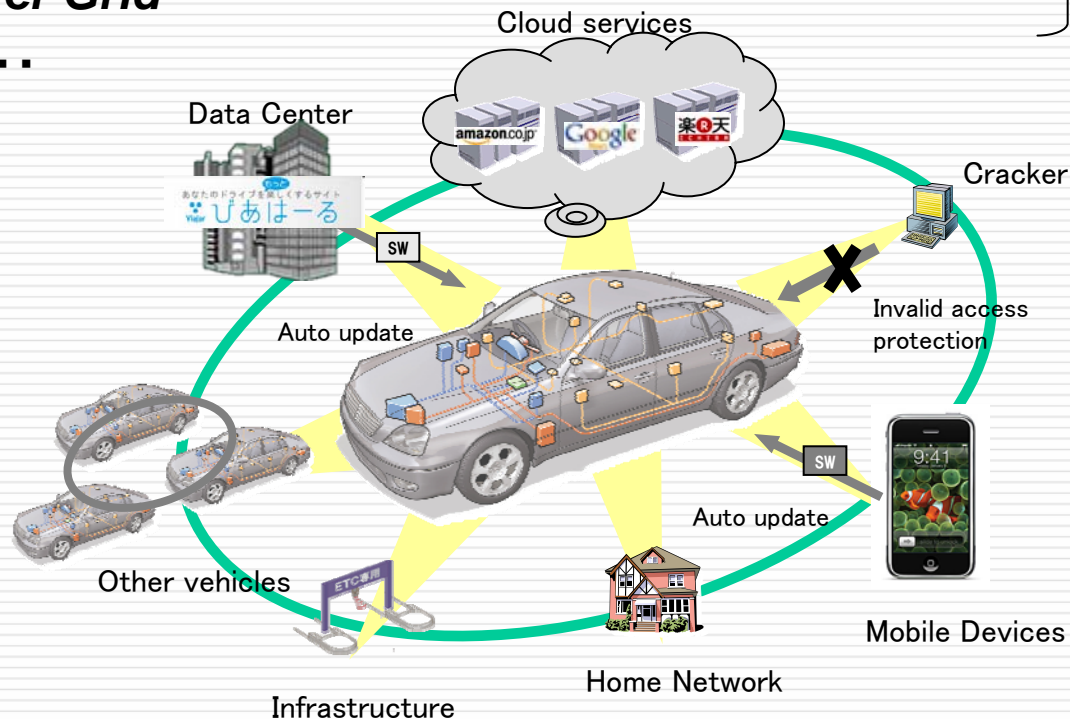
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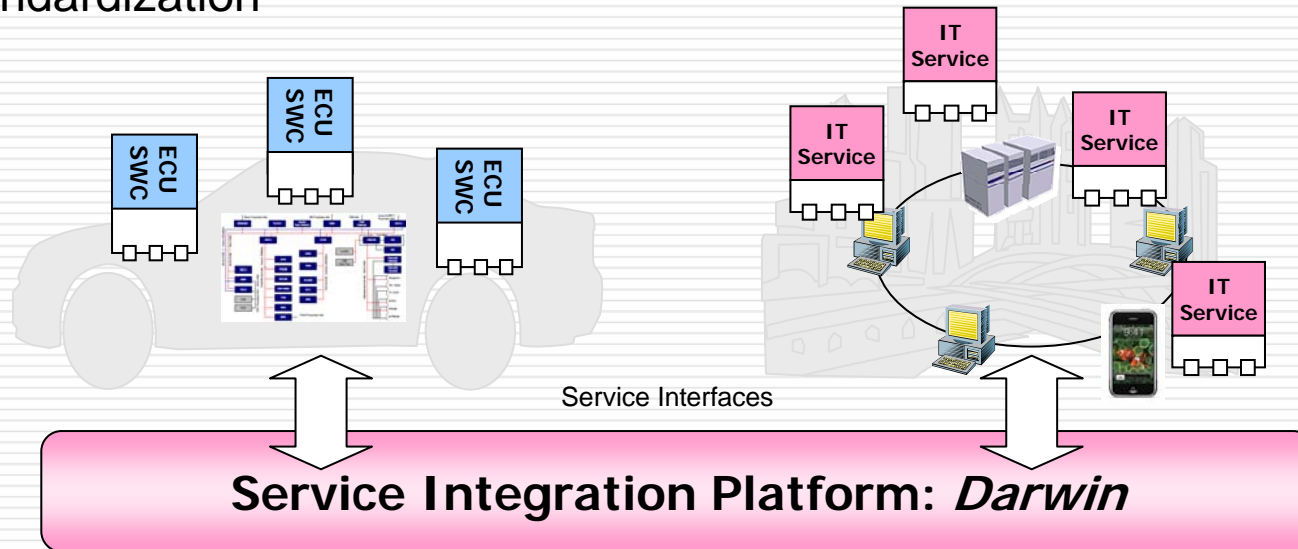
- Automotive Software Systems become more large-scale and complex year by year
- ⇒ Evolving to “**Service Integrated System**” as “**Connected Vehicle**”
 - Vehicle + “**Traffic Infrastructure**”
 - + “**IT service**”
 - + “**Power Grid**”
 -

ITS, Telematics

Smart Grid



- **Big GAP** between vehicle world and IT world!
 - Static vs Dynamic, Quality vs Speed,
- Current Approach
 - Component-based approach
- Further Approach
 - **Service-oriented** approach
 - Service modeling
 - Standardization

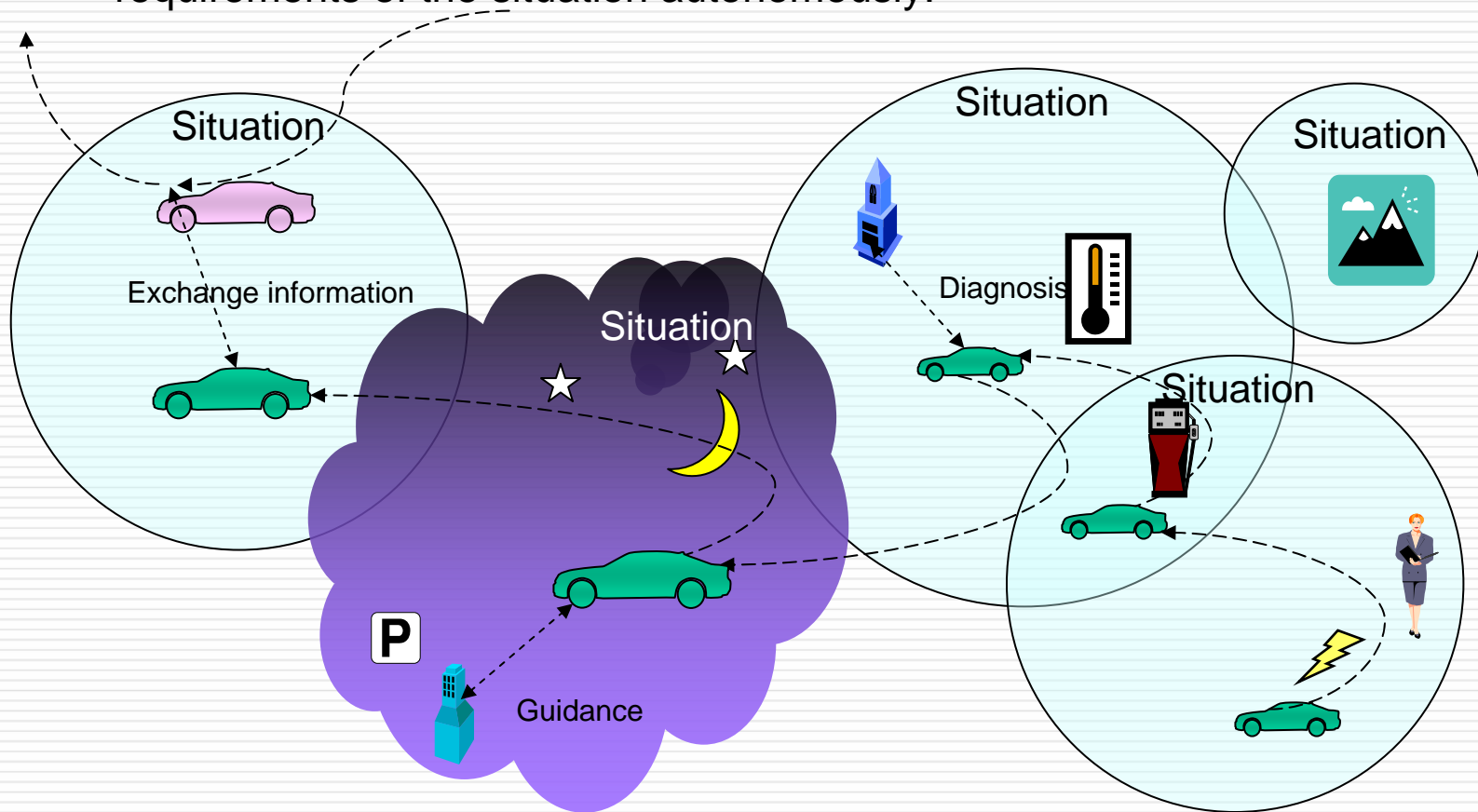


- **Service Modeling (*Today's topic*)**
 - Service model definition and implementation
 - Abstract model of vehicle service
 - Capturing requirements from *multiple stakeholders*
 - Developed by *multiple vendors*
- **Secure Platform**
 - Protection mechanism against invalid external access
 - Highly dependable OS
 - Firewall
- **Pervasive Computing**
 - Adapting to dynamic change of system configuration
 - Installing ad-hoc communication system
 - Dynamic configuration



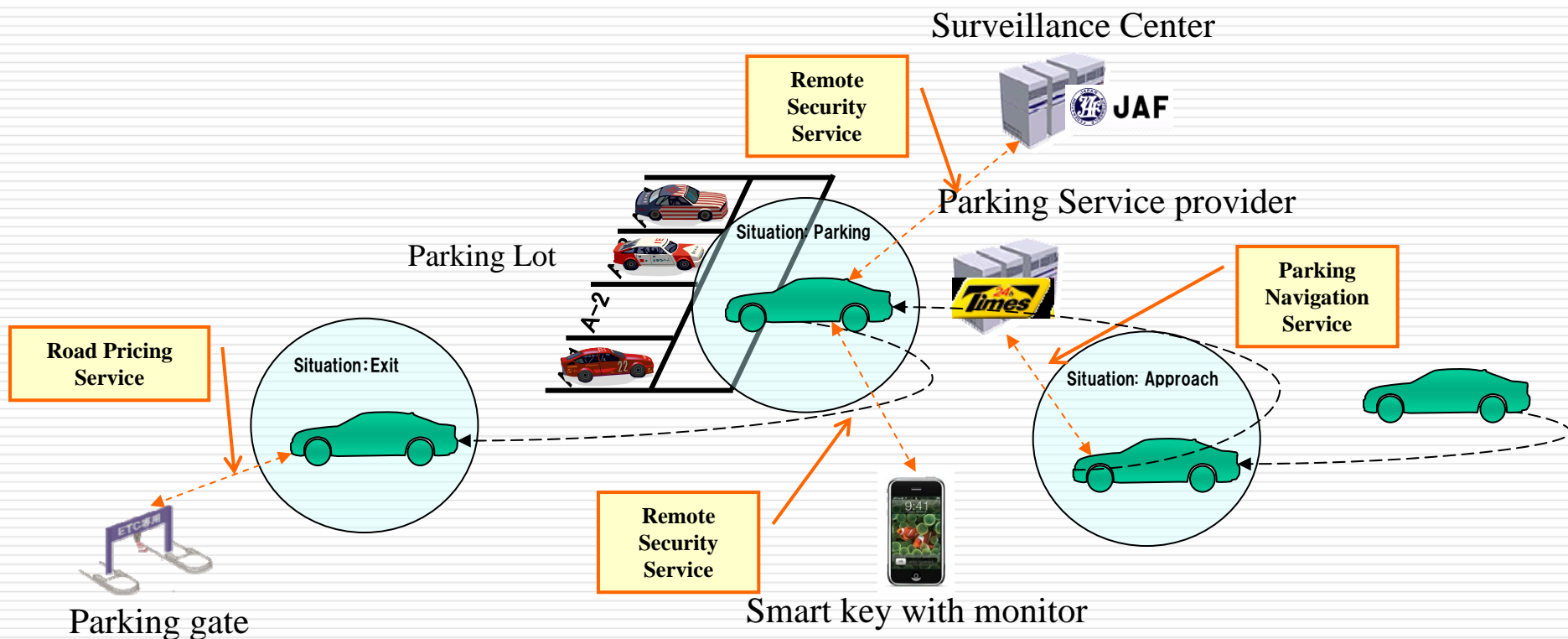
Situation = Space (Where) & Time (When)

- Situation Matching
 - Car moves through various situations.
 - Service Integration platform executes appropriate services according to the requirements of the situation autonomously.

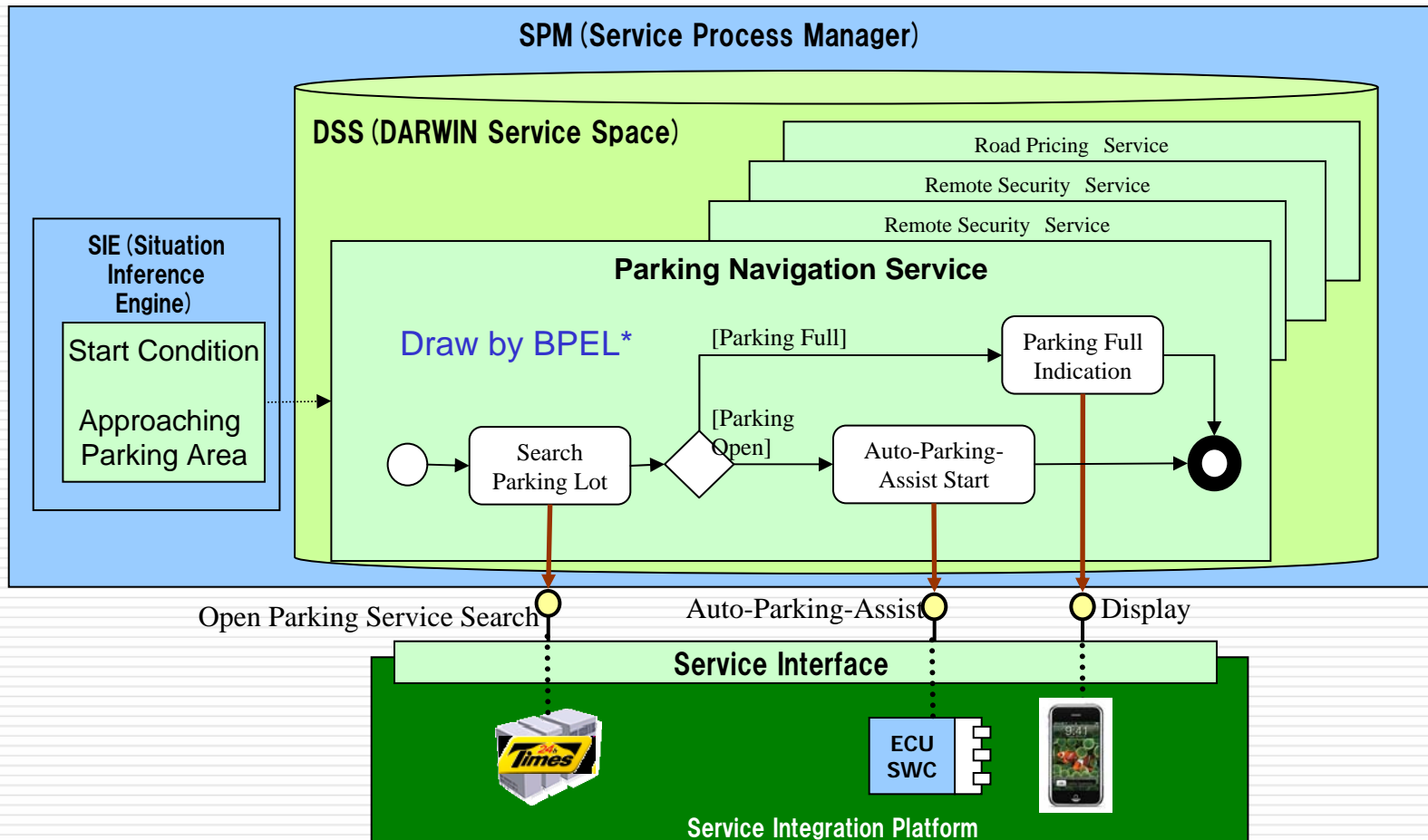


Case study: Intelligent Parking Service

- Car, service provider and mobile phone work collaboratively to provide parking navigation, remote security and road pricing.
- Car provides appropriate services according to the requirements of the situation autonomously.

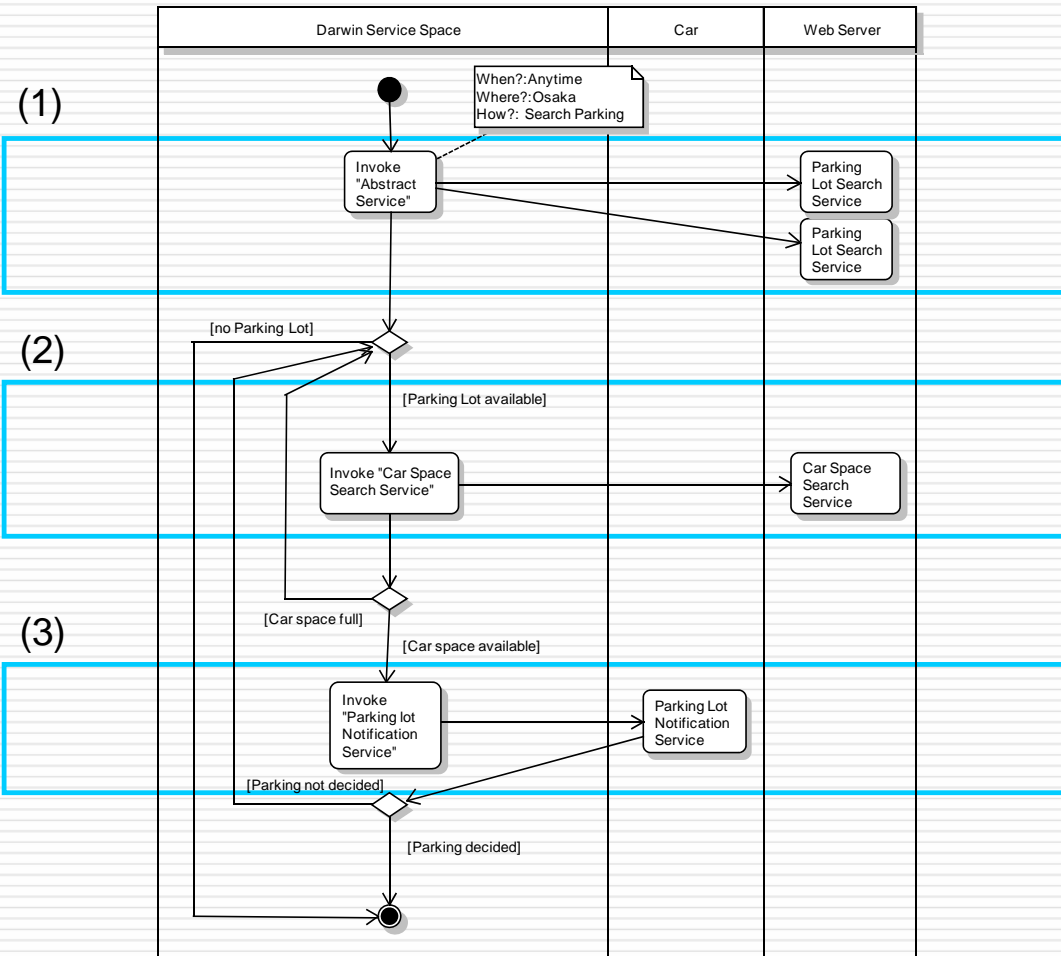


- Easy Integration of services using Service Interface



*BPEL: Standard for describing "business process orchestration" by using XML representation.

- Problems with BPEL
 - No facilities for describing the **dependability** of a service such as real-time guarantee, safety, reliability, and security
 - This capability is strongly required for automotive modeling
 - No model of **resources**
 - Many of the choices we want to make in the models are based on whether resources are available
 - No native facilities for **autonomous** choice among multiple possible services
 - Start and end conditions had to be expressed outside of BPEL.
 - Poor facilities for **fault tolerance**
 - e.g. modeling the behavior of a system with failures. Higher-level facilities than try-catch would be needed.
 - Poor facilities for splitting a model into **multiple parts**, with each part only ultimately being decided at **runtime**
 - The underlying assumption in BPEL is more that the whole model of a service is available in one place at design time.



Example of BPEL description

```

(1)
<invokeAbstractService when="always" where="area:Osaka"
what="Search parking" execute="all" timing="start">
  <params>
    <param type="int">latitude</param>
    <param type="int">longitude</param>
  </params>
  <return type="string">ParkingServiceName</return>
</invokeAbstractService>

(2)
<invoke name="InvokeNotifyEmptySpaceNumber"
partnerLink="ParkingServer" operation="GetEmptySpaceNumber"
portType="GetEmptySpaceNumberPT"
inputVariable="ParkingServiceName"
outputVariable="ParkingNumber">
</invoke>

(3)
<invoke name="InvokeCheckParkingCar" partnerLink="CAR"
operation="CheckParkingCar" portType="CheckParkingCarPT"
inputVariable="ParkingNumber" outputVariable="bParkCar">
  <toParts>
    <toPart part="partnerLinkName" toVariable="ParkingServiceName"
  />
    <toPart part="partnerLinkName" toVariable="ParkingNumber" />
  </toParts>
</invoke>
    
```

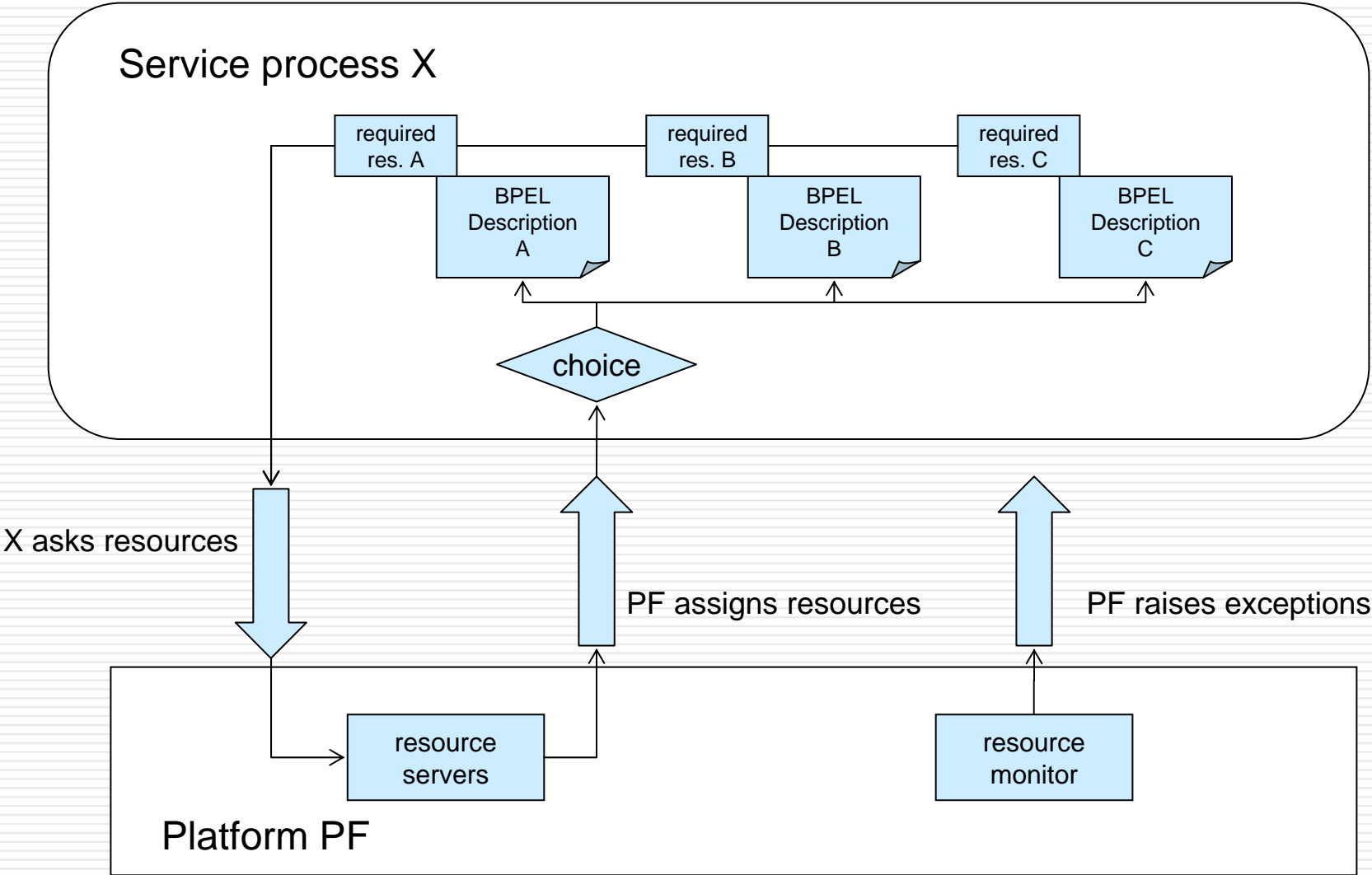
- Domain Specific Approach will be needed
- Two possible approaches
 - Extend BPEL fundamentally (chosen as first step)
 - New DSM Language from scratch
- Proposed BPEL extension
 - **Resource Contract Function (RCF)**
 - Resource Model for choosing appropriate BPEL description along with platform resource capability
 - (See details on later slide)
 - **Fault Tolerant Network**
 - Monitoring running service, failures, degradation of service for reliability
 - No example created yet
 - (Skip in this presentation)

- Motivations

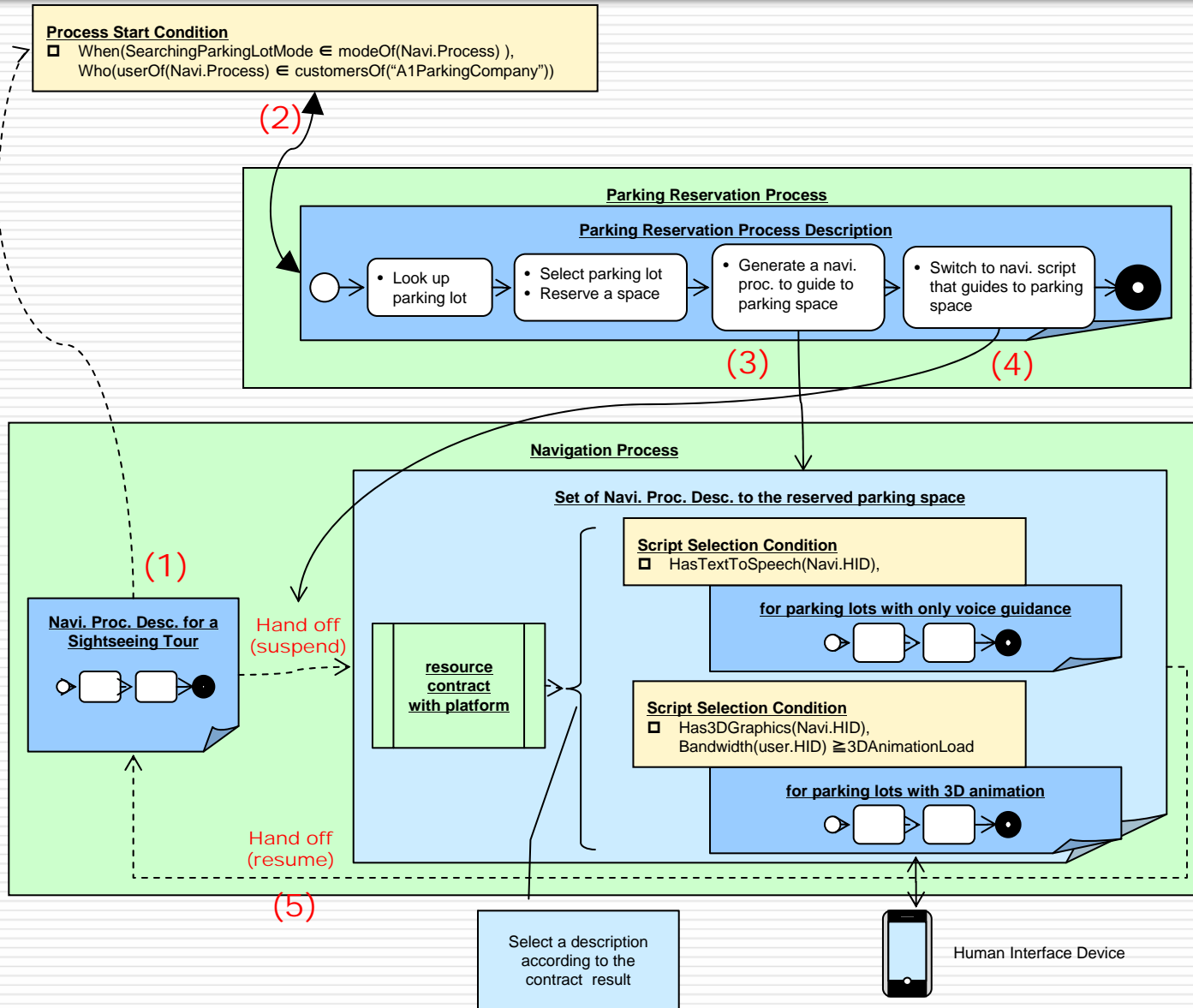
- A service process reserves resources needed to execute, so that loading of servers and network should affect its execution.
- If platforms could not keep resources assigned to a process, the process could switch an alternative service description.

- Example

- When a platform cannot keep a bandwidth for a service process which uses video, the platform warns the process to degrade its quality of service: to use only voice guides, when it cannot keep the bandwidth, to use text data for text-to-speech.



Example of Resource Contract Function



- Growing importance of approaches like SOA in automotive
 - to integrate work by multiple partners
- “One size fits all” often doesn’t fit so well
 - for our needs, BPEL could not be applied unaltered
 - main problems: low level, necessary things missing
- Altering or extending a standard stops it being a standard
 - loses its main value
 - in our case, extensions didn’t help enough anyway
- Creating a new language is a viable alternative
 - good tools allow experimentation and evolution
- Future Work
 - Virtual models of service elements in the real world
 - Models of implicit synchronization of service processes
 - Situation description models

Thank you for your attention!



Prototype DENSO Electronic Vehicle,
which commemorates the 60th anniversary of DENSO CORPORATION