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# Model Driven Ecological Interface Creation: The Constraints Model

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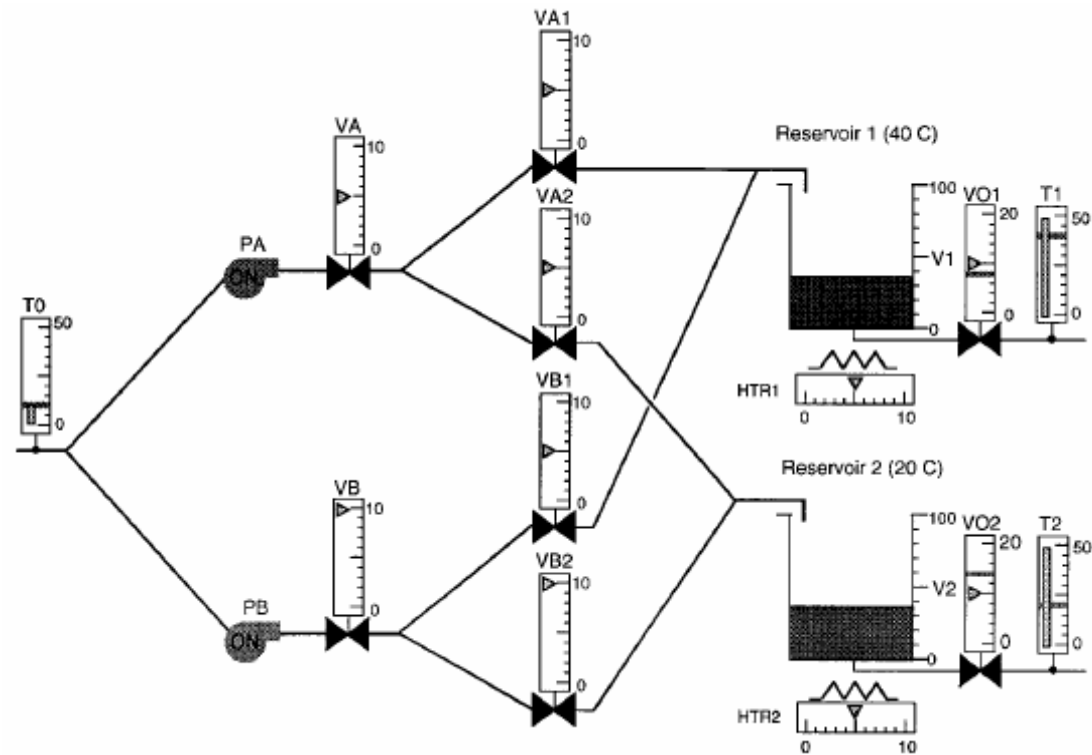
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# What is an ecological interface?

## ■ User interface

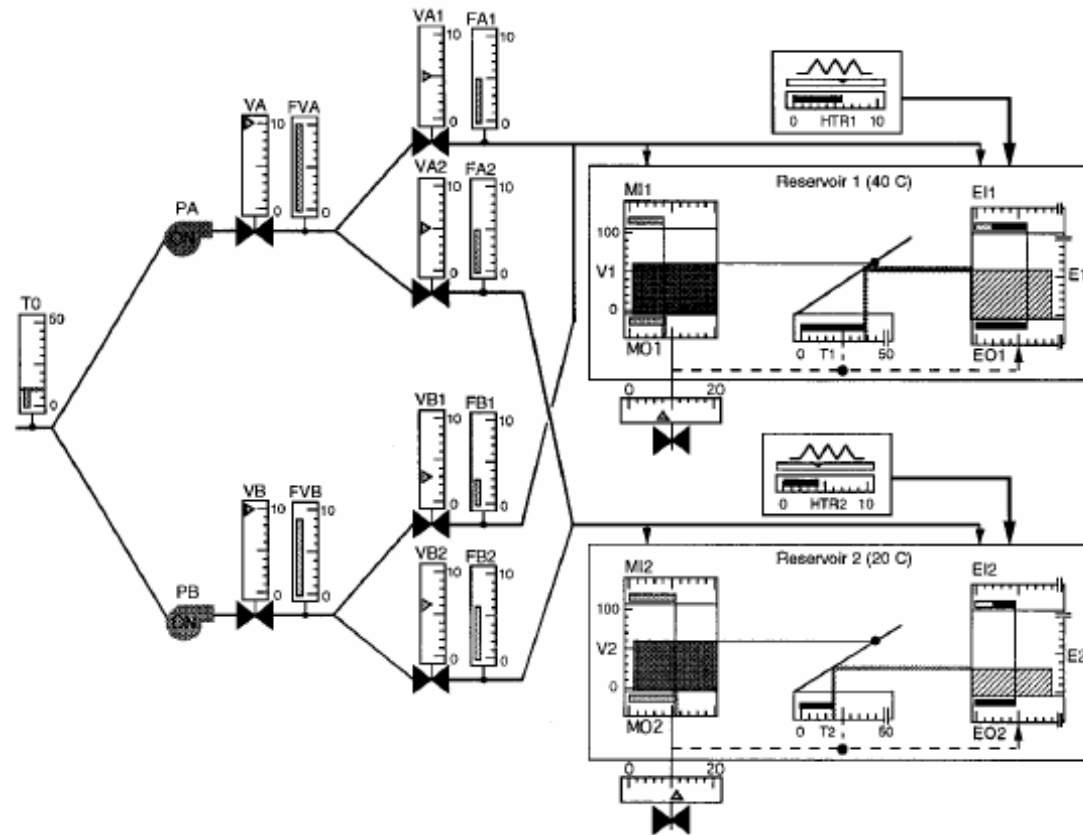
- ❑ Ecological psychology
- ❑ Fault detection and diagnosis
- ❑ Structure of an environment
  - Functional hierarchy
  - Constraints
- ❑ Emphasis on relations
- ❑ Direct manipulation

# Traditional interface



Pawlak, W. S., Vicente, K. J. "Inducing effective operator control through ecological interface design", *Int. J. Human-Computer Studies*, vol. 44, pp. 653-688, 1996.

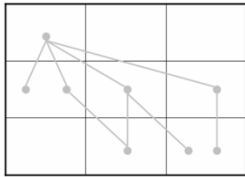
# Ecological interface



Pawlak, W. S., Vicente, K. J. "Inducing effective operator control through ecological interface design", *Int. J. Human-Computer Studies*, vol. 44, pp. 653-688, 1996.

# The design (and implementation) gap

Analysis model



Source code

```
import java.io.*;
import javax.servlet.*;
import javax.servlet.http.*;

public class uneServlet extends HttpServlet {
    public void doGet(HttpServletRequest request,
        HttpServletResponse response) throws
        ServletException, IOException {
        // Ajouter code
    }

    public void doPost(HttpServletRequest
        request, HttpServletResponse response) throws
        ServletException, IOException {
        // Ajouter code
    }
}
```

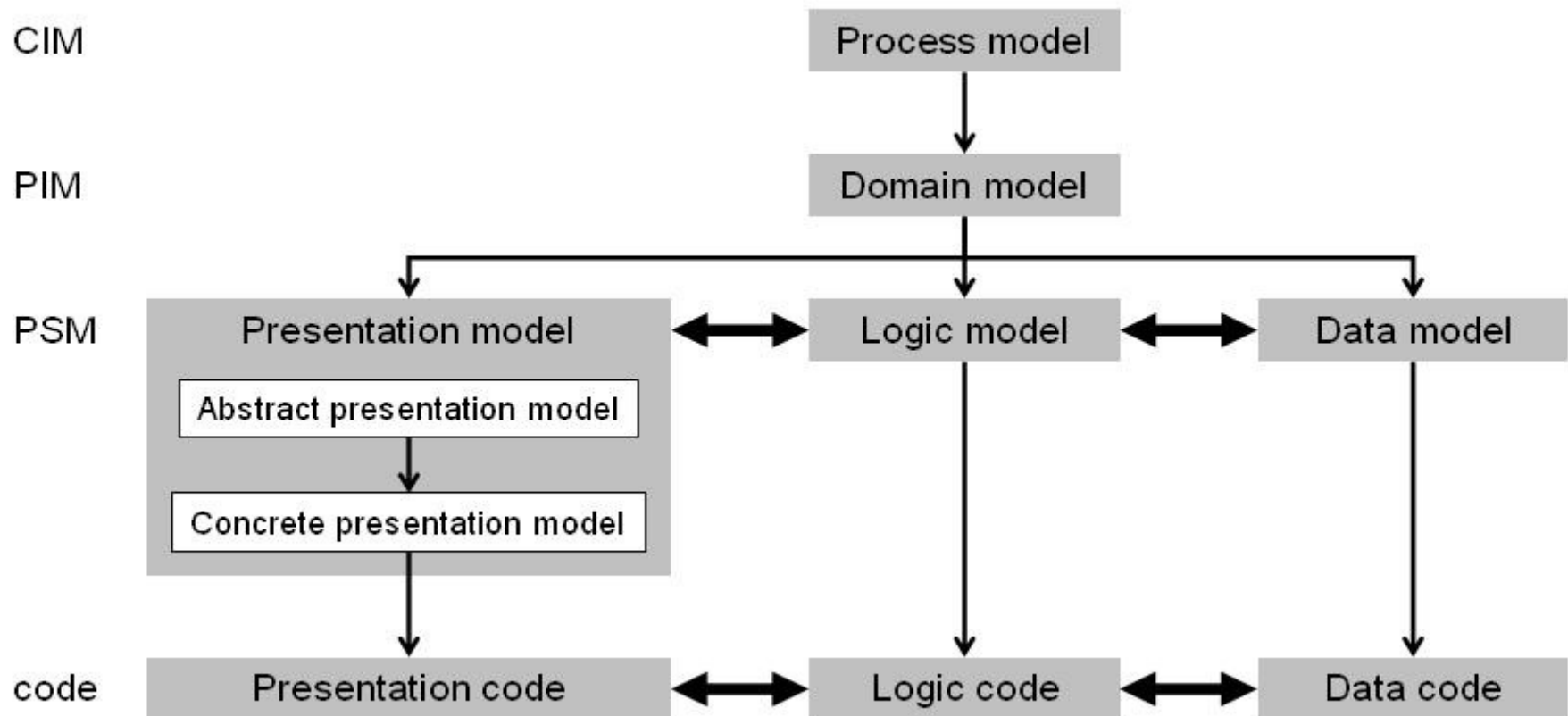


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# User interface modeling

- Abstract presentation
- Concrete presentation
- Final presentation

# User interface modeling

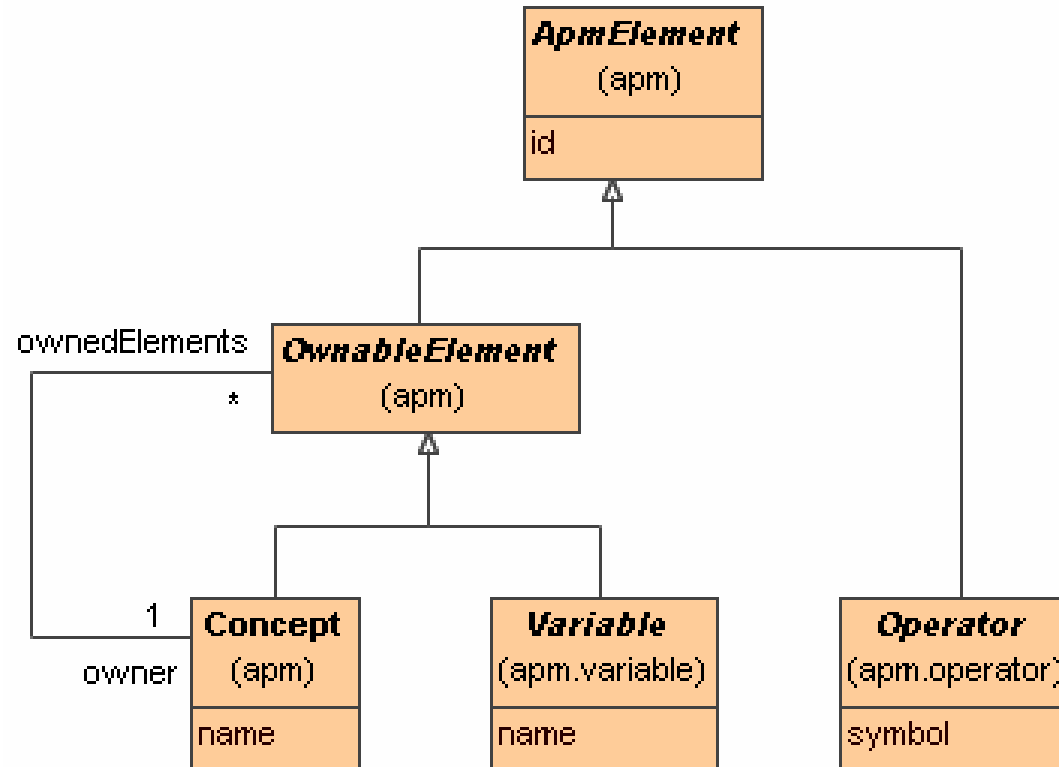


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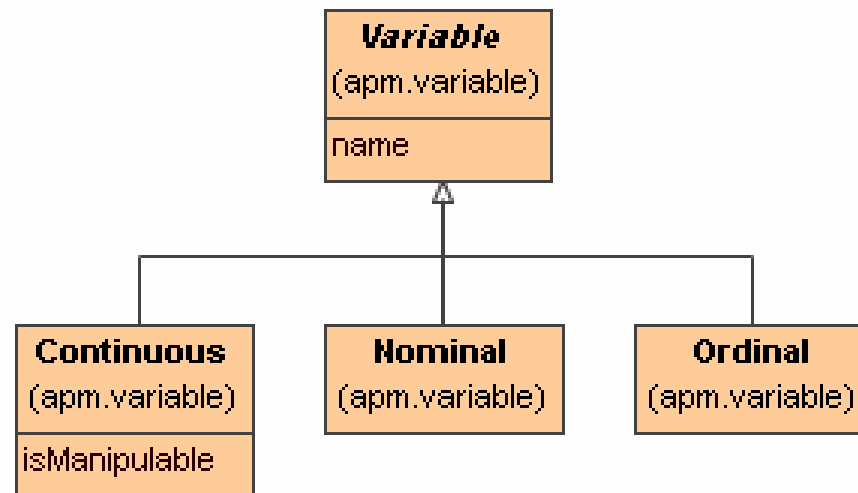
# Modeling the abstract presentation

- Abstract individual component
  - Concrete form: text area, drop-down list, check box
  
- Abstract container
  - Concrete form: section, grouping, frame

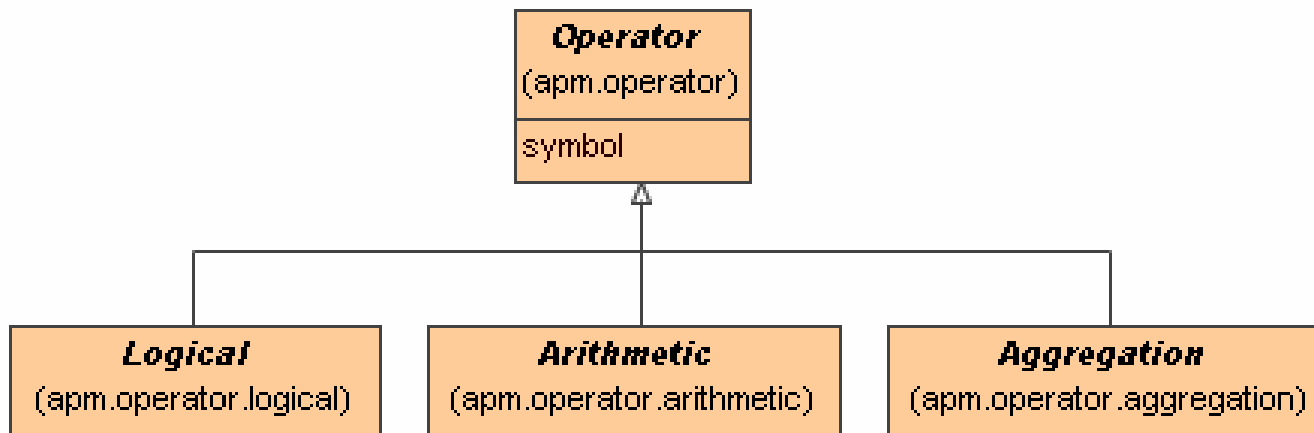
# Abstract syntax



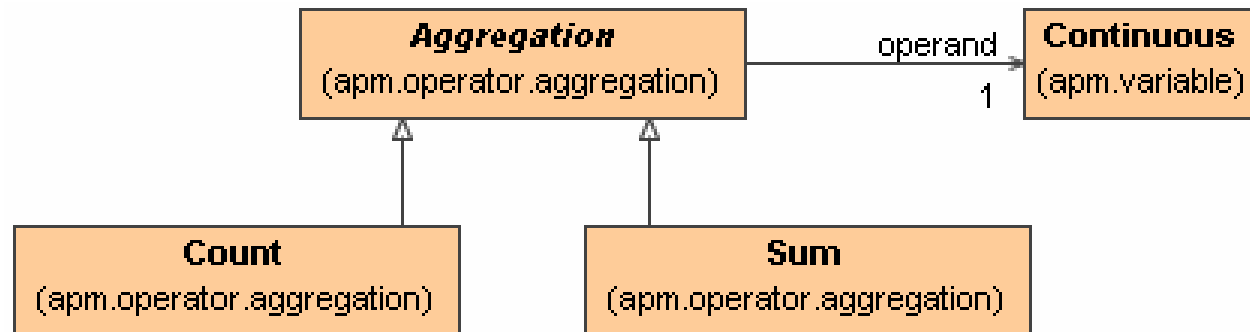
# Abstract syntax



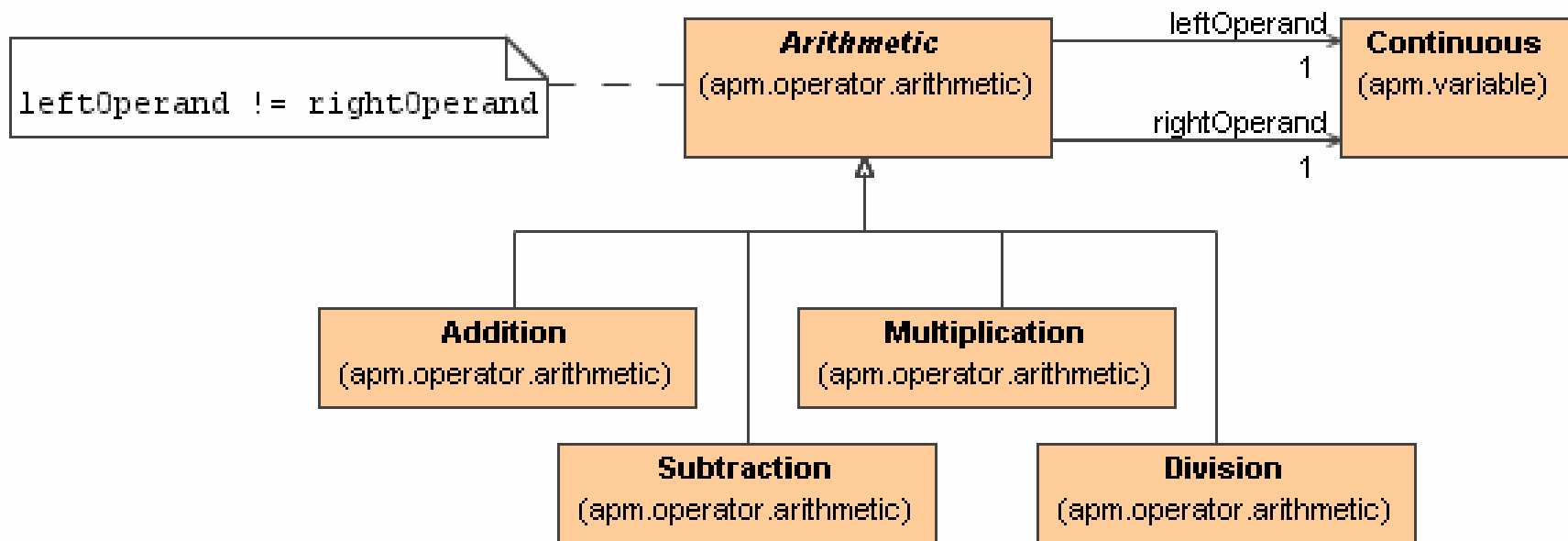
# Abstract syntax



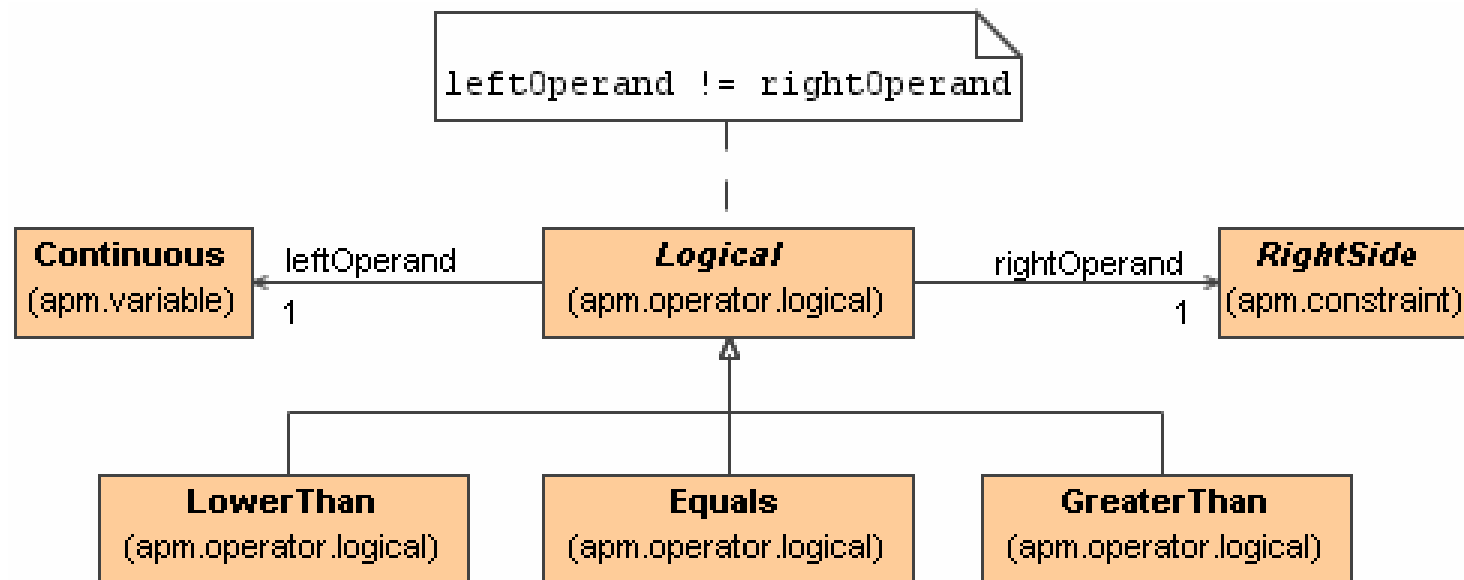
# Abstract syntax



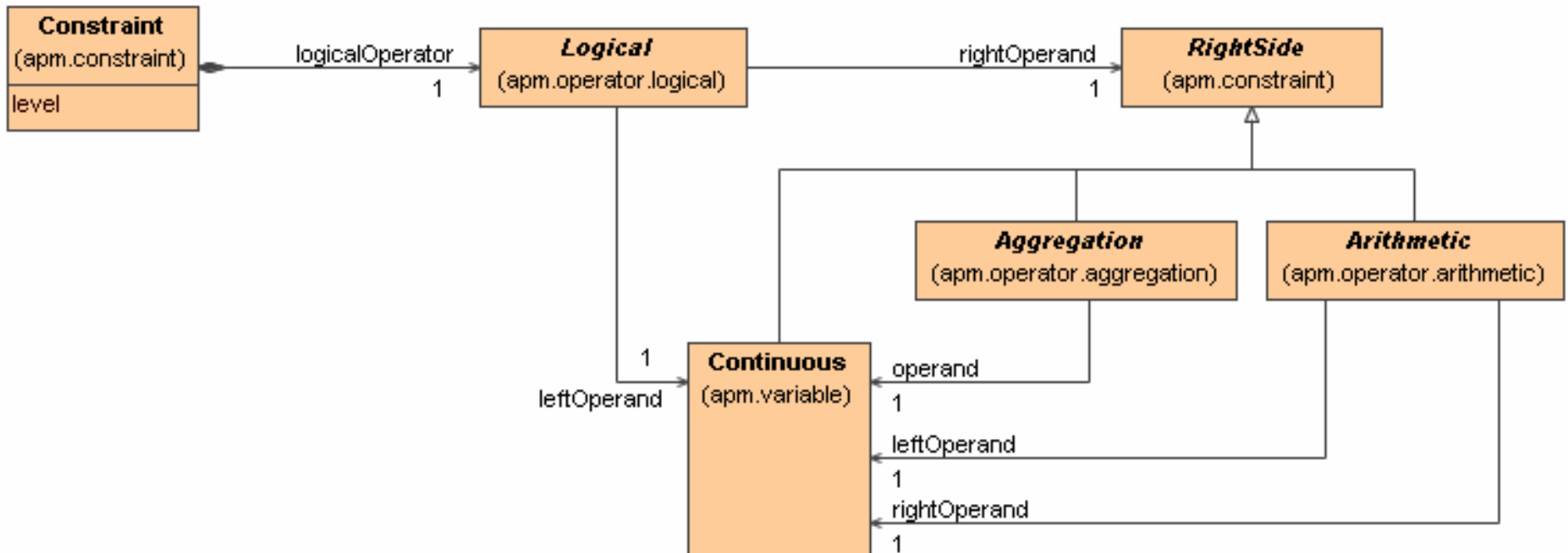
# Abstract syntax



# Abstract syntax



# Abstract syntax

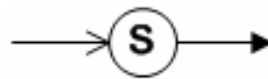


# Concrete syntax

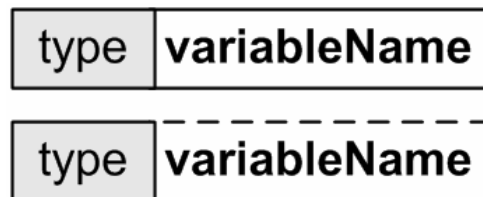
- Concept



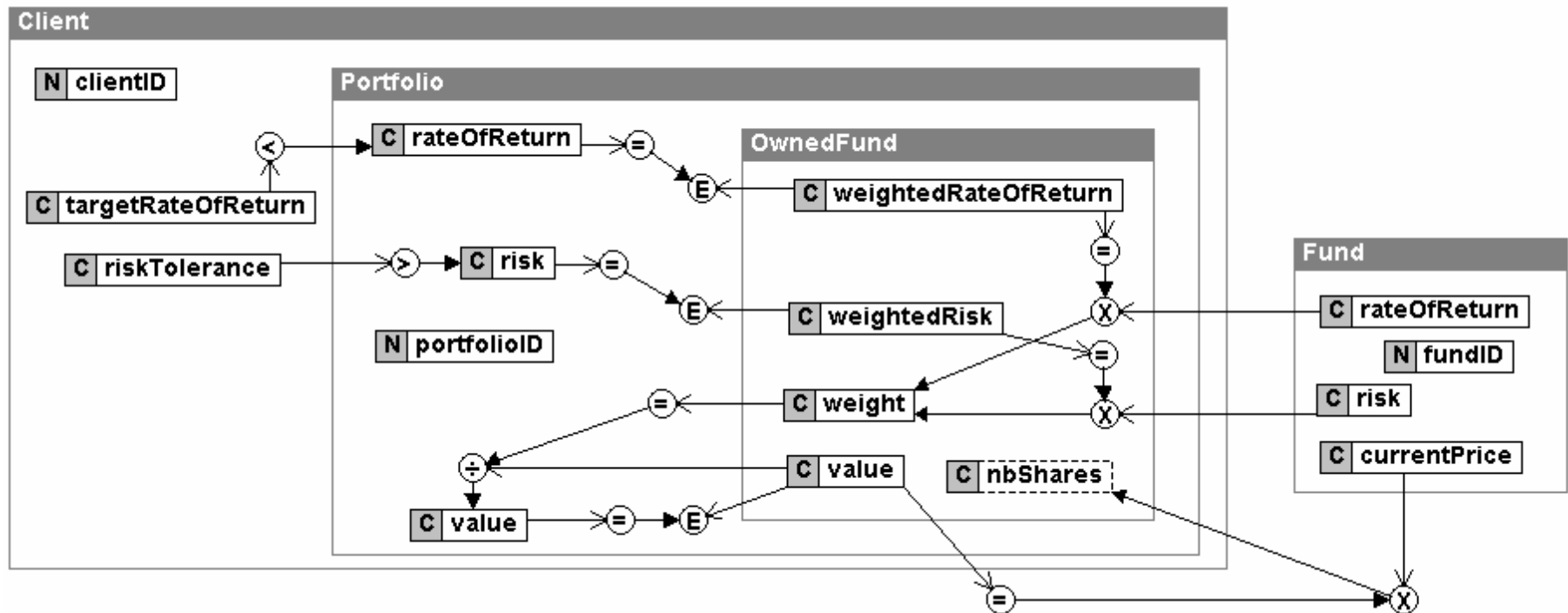
- Operation



- Variable



# Application (structure and constraints)



# Application (functional hierarchy)

Client.targetRateOfReturn  $\leftarrow$  Portfolio.rateOfReturn  
Client.riskTolerance  $\triangleright$  Portfolio.risk

Portfolio.risk = **SUM** OwnedFund.weightedRisk  
Portfolio.rateOfReturn = **SUM** OwnedFund.weightedRateOfReturn

OwnedFund.weightedRisk = Fund.risk  $\times$  OwnedFund.weight  
OwnedFund.weightedRateOfReturn = Fund.rateOfReturn  $\times$  OwnedFund.weight

OwnedFund.weight = OwnedFund.value  $\div$  Portfolio.value

Portfolio.value = **SUM** OwnedFund.value  
OwnedFund.value = Fund.currentPrice  $\times$  OwnedFund.nbShares

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# Conclusion

- Another one of the few applications of DSML to UI modeling
- Better understanding of ill-defined concepts
  - Constraint, Functional hierarchy
- Future work
  - Concrete presentation, Final presentation
  - Transformations